



PASS IT ON



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| Activity Name: | Determined to save the world |
| Designated 2012 Value: | Determination – Paralympics Value |
| Objectives: Link to PfS aspirations; Local, Regional, National (at least 1) | |
| Develop Partnerships Work with a new target group Youth Leadership | Develop creative approaches Work with National strategy Experiment with evaluation |
| Further embed PfS in LA Involvement of stakeholders Raise awareness of PfS | |
| Aims: | |
| <ul style="list-style-type: none"> To give the children a fun learning context in which to explore the theme of determination | |
| Summary/description: (time length; 1hr – 1hr 30mins) | |
| <p>"Keep your dreams alive. Understand to achieve anything requires faith and belief in yourself, vision, hard work, determination, and dedication. Remember all things are possible for those who believe."</p> <p>Warm up activity – Counting Numbers. As a group, count up to 15 or 20, with only one person saying one number at a time in the group. If two pupils say a number at the same time, the game starts again. The aim of the game is to get the pupils focused and determined. Give the pupils 5 or 6 tries. Once the game is finished, ask the group what qualities and skills they needed which relate to determination (hard work, concentration, focused, achieving the end goal/aim etc)</p> <p>Structure of activity: <u>Designing a superhero who is determine to save the world feature it in a Newspaper article.</u> Introduce the concept of Superheroes to the class. You can brainstorm ideas regarding superheroes such as; special abilities; outfit; typical features; human identity; secret superhero identity giving examples of known superheroes for example Peter Parkers secret identity is Spiderman, whereas Superman's secret identity is Clark Kent; Superhero with a disability, for example Daredevil is a blind superhero</p> <p>Design the superhero using Paint, using the templates given or use any other animation software you may wish to use. Save this image so that it can be used for the newspaper article. Demo the activity. Your superhero must have; a special power, a weakness and must want to conquer any concerns effecting the world such as; Poverty; Being more Green; Health; Crime; Racism; Quality of life; Saving energy; Peace; War'</p> <p>You may wish to hand out the 'Superhero features' word document to pupils</p> <p>You can divide the class into groups and delegate roles. Some member can create the superhero while others write the article. Or both can be done individually.</p> <p>Possible areas of development: Create a comic strip of the superhero who is determined to save the world Create the superheroes outfit Role play</p> | |
| Link to LOCOG resources: http://getset.london2012.com/en/home http://www.abilityvsability.co.uk/ - Paralympics related www.paralympics.org.uk | |
| Resources: Software for Paint or another drawing program, pens and paper if not using ICT Microsoft word or publisher for newspaper article | |
| Attachments: | Super Heroes work sheet, templates in paint |